SMART CONTRACT AUDIT REPORT

for

UXSwap

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PeckShield

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1 Introduction

Given the opportunity to review the design document and related source code of the `UXSwap` contract, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts can be further improved due to the presence of several issues related to either security or performance. This document outlines our audit results.

1.1 About UXSwap

`UXLINK` is a block-chain based social system for mass adopters to build social assets and trade cryptos, with the vision to be a trusted infrastructure product for mass adoption of inclusive finance and trading. The audited `UXSwap` contract is a wrapper to interact with `UNISWAP_V2_ROUTER` for token swaps. The basic information of the audited protocol is as follows:

Table 1.1: Basic Information of The UXSwap

Item	Description
Name	UXSwap
Type	EVM Smart Contract
Platform	Solidity
Audit Method	Whitebox
Latest Audit Report	November 26, 2023

In the following, we show the deployment address of the audited contract.

- https://goerli.etherscan.io/address/0x80bccd645580dcabc9fe7b7c33cc208a0db83300

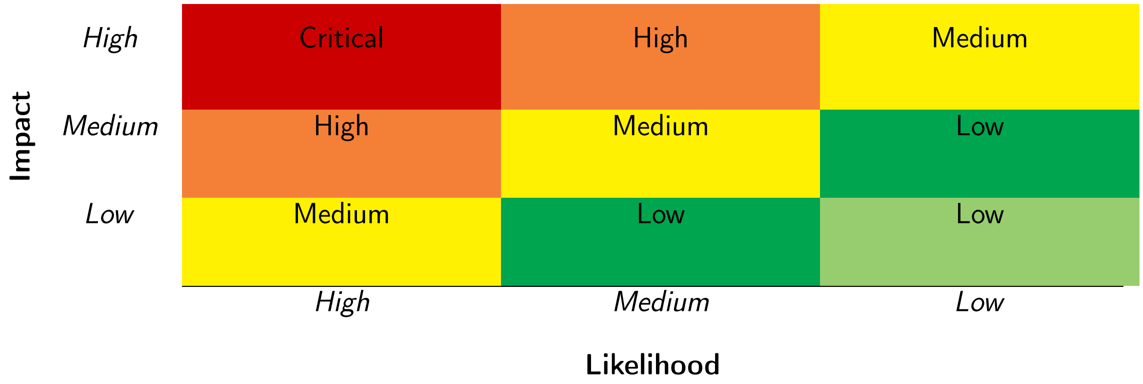
And here is the new deployment address after fixes for the issues found in the audit have been applied:

- https://goerli.etherscan.io/address/0x05931bfdaa238691c2488fb83a1dc5e48c6df2d7

1.2 About PeckShield

PeckShield Inc. [7] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (https://t.me/peckshield), Twitter (http://twitter.com/peckshield), or Email (contact@peckshield.com).

Table 1.2: Vulnerability Severity Classification



Impact

	High	*Medium*	*Low*
High	Critical	High	Medium
Medium	High	Medium	Low
Low	Medium	Low	Low

Likelihood

1.3 Methodology

To standardize the evaluation, we define the following terminology based on OWASP Risk Rating Methodology [6]:

- Likelihood represents how likely a particular vulnerability is to be uncovered and exploited in the wild;

- Impact measures the technical loss and business damage of a successful attack;

- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact and can be classified into four categories accordingly, i.e., *Critical*, *High*, *Medium*, *Low* shown in Table 1.2.

To evaluate the risk, we go through a list of check items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would

Table 1.3: The Full List of Check Items

Category	Check Item
Basic Coding Bugs	Constructor Mismatch
	Ownership Takeover
	Redundant Fallback Function
	Overflows & Underflows
	Reentrancy
	Money-Giving Bug
	Blackhole
	Unauthorized Self-Destruct
	Revert DoS
	Unchecked External Call
	Gasless Send
	Send Instead Of Transfer
	Costly Loop
	(Unsafe) Use Of Untrusted Libraries
	(Unsafe) Use Of Predictable Variables
	Transaction Ordering Dependence
	Deprecated Uses
Semantic Consistency Checks	Semantic Consistency Checks
Advanced DeFi Scrutiny	Business Logics Review
	Functionality Checks
	Authentication Management
	Access Control & Authorization
	Oracle Security
	Digital Asset Escrow
	Kill-Switch Mechanism
	Operation Trails & Event Generation
	ERC20 Idiosyncrasies Handling
	Frontend-Contract Integration
	Deployment Consistency
	Holistic Risk Management
Additional Recommendations	Avoiding Use of Variadic Byte Array
	Using Fixed Compiler Version
	Making Visibility Level Explicit
	Making Type Inference Explicit
	Adhering To Function Declaration Strictly
	Following Other Best Practices

additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- Basic Coding Bugs: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- Semantic Consistency Checks: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- Advanced DeFi Scrutiny: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [5], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings.

1.4 Disclaimer

Note that this security audit is not designed to replace functional tests required before any software release, and does not give any warranties on finding all possible security issues of the given smart contract(s) or blockchain software, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit-based assessment cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.

Table 1.4: Common Weakness Enumeration (CWE) Classifications Used in This Audit

Category	Summary
Configuration	Weaknesses in this category are typically introduced during the configuration of the software.
Data Processing Issues	Weaknesses in this category are typically found in functionality that processes data.
Numeric Errors	Weaknesses in this category are related to improper calculation or conversion of numbers.
Security Features	Weaknesses in this category are concerned with topics like authentication, access control, confidentiality, cryptography, and privilege management. (Software security is not security software.)
Time and State	Weaknesses in this category are related to the improper management of time and state in an environment that supports simultaneous or near-simultaneous computation by multiple systems, processes, or threads.
Error Conditions, Return Values, Status Codes	Weaknesses in this category include weaknesses that occur if a function does not generate the correct return/status code, or if the application does not handle all possible return/status codes that could be generated by a function.
Resource Management	Weaknesses in this category are related to improper management of system resources.
Behavioral Issues	Weaknesses in this category are related to unexpected behaviors from code that an application uses.
Business Logics	Weaknesses in this category identify some of the underlying problems that commonly allow attackers to manipulate the business logic of an application. Errors in business logic can be devastating to an entire application.
Initialization and Cleanup	Weaknesses in this category occur in behaviors that are used for initialization and breakdown.
Arguments and Parameters	Weaknesses in this category are related to improper use of arguments or parameters within function calls.
Expression Issues	Weaknesses in this category are related to incorrectly written expressions within code.
Coding Practices	Weaknesses in this category are related to coding practices that are deemed unsafe and increase the chances that an exploitable vulnerability will be present in the application. They may not directly introduce a vulnerability, but indicate the product has not been carefully developed or maintained.

2 Findings

2.1 Summary

Here is a summary of our findings after analyzing the implementation of the UXSwap contract. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

Severity	# of Findings	
Critical	0	
High	0	
Medium	1	🟦
Low	2	🟦 🟦
Informational	0	
Total	3	

We have so far identified a list of potential issues. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities that need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 1 medium-severity vulnerability and 2 low-severity vulnerabilities.

Table 2.1: Key UXSwap Audit Findings

ID	Severity	Title	Category	Status
PVE-001	Low	Improved Allowance Management in UXSwapV1	Coding Practices	Resolved
PVE-002	Low	Accommodation of Non-ERC20-Compliant Tokens	Coding Practices	Resolved
PVE-003	Medium	Trust Issue of Admin Keys	Security Features	Confirmed

Besides recommending specific countermeasures to mitigate these issues, we also emphasize that it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms need to kick in at the very moment when the contracts are being deployed in mainnet. Please refer to Section 3 for details.

3 Detailed Results

3.1 Improved Allowance Management in UXSwapV1

- ID: PVE-001
- Severity: Low
- Likelihood: Low
- Impact: Low
- Target: UXSwapV1
- Category: Coding Practices [4]
- CWE subcategory: CWE-1126 [1]

Description

The UXSwapV1 contract is designed to swap one token to another. To facilitate the interaction with UNISWAP_V2_ROUTER, it also needs to efficiently manage the allowance that has been permitted to UNISWAP_V2_ROUTER.

If we use the trade() as an example, it is designed to swap from tokenIn to tokenOut. Specifically, this routine firstly transfers funds from the calling user, next approves uniswapRouter for the amountIn allowance, then calls the actual trade function, and finally collects the commission fee, if any. However, the allowance amount should be amountInAfterCommission, not amountIn 126.

```
104     function trade(
105         address tokenIn,
106         address tokenOut,
107         uint256 amountIn,
108         uint256 amountOutMin,
109         address to,
110         int256 code
111     ) external {
112         require(!_blacklist[msg.sender], "User is on the blacklist.");
113         // Assuming you’ve already approved this contract to spend ‘amountIn‘ of ‘
            tokenIn‘
114 
115         // Transfer the specified amount of tokenIn to this contract.
116         TransferHelper.safeTransferFrom(tokenIn, msg.sender, address(this), amountIn);
117         // Approve the router to spend tokenIn.
118         TransferHelper.safeApprove(tokenIn, address(uniswapRouter), amountIn);
```

```

        address[] memory path = new address[](2);
        path[0] = tokenIn;
        path[1] = tokenOut;

        // Calculating the fee
        uint256 commission = calculateCommission(amountIn);
        uint256 amountInAfterCommission = amountIn - commission;

        uint256 deadline = block.timestamp + deadlineDelayTime;
        uint[] memory amounts = uniswapRouter.swapExactTokensForTokens(
            amountInAfterCommission,
            amountOutMin,
            path,
            to,
            deadline
        );

        if (commission > 0) {
            // Transfer the fee to the revCommissionWallet
            IERC20(tokenIn).transfer(revCommissionWallet, commission);
        }

        emit TradeSuccess(msg.sender, tokenIn, tokenOut, amountIn, amounts[1], to, commission,
            code);
    }
```

Listing 3.1: UXSwapV1::trade()

Note other trade-related routines `tradeForETH()/tradeSupportingFee()` routines in the same contract share the same issue.

Recommendation Revise the above-mentioned routines to properly set up the token allowance.

Status The issue has been fixed by following the above suggestion.

3.2 Accommodation of Non-ERC20-Compliant Tokens

- ID: PVE-002
- Severity: Low
- Likelihood: Low
- Impact: Low

- Target: `UXSwapV1`
- Category: Coding Practices [4]
- CWE subcategory: CWE-1126 [1]

Description

Though there is a standardized ERC-20 specification, many token contracts may not strictly follow the specification or have additional functionalities beyond the specification. In this section, we examine the approve() routine and analyze possible idiosyncrasies from current widely-used token contracts.

In particular, we use the popular stablecoin, i.e., USDT, as our example. We show the related code snippet below. On its entry of approve(), there is a requirement, i.e., require(!((_value != 0) && (allowed[msg.sender][_spender] != 0))). This specific requirement essentially indicates the need of reducing the allowance to 0 first (by calling approve(_spender, 0)) if it is not, and then calling a second one to set the proper allowance. This requirement is in place to mitigate the known approve()/ transferFrom() race condition (https://github.com/ethereum/EIPs/issues/20#issuecomment-263524729).

```
    /**
    * @dev Approve the passed address to spend the specified amount of tokens on behalf of msg.sender.
    * @param _spender The address which will spend the funds.
    * @param _value The amount of tokens to be spent.
    */
    function approve(address _spender, uint _value) public onlyPayloadSize(2 * 32) {

        // To change the approve amount you first have to reduce the addresses`
        //  allowance to zero by calling `approve(_spender, 0)` if it is not
        //  already 0 to mitigate the race condition described here:
        //  https://github.com/ethereum/EIPs/issues/20#issuecomment-263524729
        require(!((_value != 0) && (allowed[msg.sender][_spender] != 0)));

        allowed[msg.sender][_spender] = _value;
        Approval(msg.sender, _spender, _value);
    }
```

Listing 3.2: USDT Token Contract

Because of that, a normal call to approve() is suggested to use the safe version, i.e., safeApprove() , In essence, it is a wrapper around ERC20 operations that may either throw on failure or return false without reverts. Moreover, the safe version also supports tokens that return no value (and instead revert or throw on failure). Note that non-reverting calls are assumed to be successful. Similarly, there is a safe version of transfer() as well, i.e., safeTransfer().

```
    /**
     * @dev Deprecated. This function has issues similar to the ones found in
     * {IERC20-approve}, and its usage is discouraged.
     *
     * Whenever possible, use {safeIncreaseAllowance} and
     * {safeDecreaseAllowance} instead.
     */
    function safeApprove(
        IERC20 token,
        address spender,
        uint256 value
    ) internal {
        // safeApprove should only be called when setting an initial allowance,
        // or when resetting it to zero. To increase and decrease it, use
        // 'safeIncreaseAllowance' and 'safeDecreaseAllowance'
        require(
            (value == 0)  (token.allowance(address(this), spender) == 0),
            "SafeERC20: approve from non-zero to non-zero allowance"
        );
        _callOptionalReturn(token, abi.encodeWithSelector(token.approve.selector,
            spender, value));
    }
```

Listing 3.3: `SafeERC20::safeApprove()`

In current implementation, if we examine the `UXSwapV1::tradeForETH()` routine that is designed to trade tokens for `ETH`. To accommodate the specific idiosyncrasy, there is a need to use `safeTransfer()`, instead of `transfer()` (line 98).

```
66      function tradeForETH(
67          address tokenIn,
68          uint256 amountIn,
69          uint256 amountOutMin,
70          address to,
71          int256 code
72      ) external {
73          require(!_blacklist[msg.sender], "User is on the blacklist.");
74          // Transfer the specified amount of tokenIn to this contract.
75          TransferHelper.safeTransferFrom(tokenIn, msg.sender, address(this), amountIn);
76          // Approve the router to spend tokenIn.
77          TransferHelper.safeApprove(tokenIn, address(uniswapRouter), amountIn);
78
79          address[] memory path = new address[](2);
80          path[0] = tokenIn;
81          path[1] = WETH;
82
83           // Calculating the fee
84          uint256 commission = calculateCommission(amountIn);
85          uint256 amountInAfterCommission = amountIn - commission;
86
87          uint256 deadline = block.timestamp + deadlineDelayTime;
88          uint[] memory amounts = uniswapRouter.swapExactTokensForETH(
89              amountInAfterCommission,
90              amountOutMin,
91              path,
92              to,
93              deadline
94          );
95
96          if (commission > 0) {
97              // Transfer the fee to the revCommissionWallet
98              IERC20(tokenIn).transfer(revCommissionWallet, commission);
99          }
100
101         emit TradeSuccess(msg.sender,tokenIn,path[1],amountIn,amounts[1],to,commission,
            code);
```

```
    }
```

Listing 3.4: `UXSwapV1::tradeForETH()`

Note other trade-related routines `trade()/tradeSupportingFee()` routines in the same contract can be similarly improved.

Recommendation Accommodate the above-mentioned idiosyncrasy about ERC20-related `transfer()`.

Status This issue has been fixed by following the above suggestion.

3.3 Trust Issue of Admin Keys

- ID: PVE-003
- Severity: Medium
- Likelihood: Low
- Impact: Medium

- Target: `UXSwapV1`
- Category: Security Features [3]
- CWE subcategory: CWE-287 [2]

Description

In `UXSwapV1`, there is a privileged administrative account (`super operator`). The administrative account plays a critical role in governing and regulating the protocol-wide operations. Our analysis shows that this privileged account needs to be scrutinized. In the following, we use the `UXSwapV1` contract as an example and show the representative functions potentially affected by the privileges of the administrative account.

```
    function addToBlacklist(address _user) public isSuperOperator {
        require(!_blacklist[_user], "User is already on the blacklist.");
        require(
            _user != address(UNISWAP_V2_ROUTER),
            "Cannot blacklist token's v2 router."
        );
        _blacklist[_user] = true;
    }

    function removeFromBlacklist(address _user) public isSuperOperator {
        require(_blacklist[_user], "User is not on the blacklist.");
        delete _blacklist[_user];
    }

    /// @notice Allows super operator to update super operator
    function authorizeOperator(address _operator) external isSuperOperator {
        superOperators[_operator] = true;
    }

    /// @notice Allows super operator to update super operator
    function revokeOperator(address _operator) external isSuperOperator {
        superOperators[_operator] = false;
    }

    function setDeadlineDelayTime(uint256 _time) external isSuperOperator {
        deadlineDelayTime = _time;
    }

    function setRevCommissionWallet(address _to) external isSuperOperator {
        emit RevCommissionWalletUpated(_to, revCommissionWallet);
        revCommissionWallet = _to;
    }

    function withdrawStuckToken(address _token, address _to) external isSuperOperator {
        require(_token != address(0), "_token address cannot be 0");
        uint256 _contractBalance = IERC20(_token).balanceOf(address(this));
        IERC20(_token).transfer(_to, _contractBalance);
    }

    function withdrawStuckEth(address toAddr) external isSuperOperator {
        (bool success, ) = toAddr.call{
            value: address(this).balance
        } ("");
        require(success);
    }

    function setWETH(address tokenAddr)  external isSuperOperator{
       WETH = tokenAddr;
    }
```

Listing 3.5: Example Privileged Operations in `UXSwapV1`

We understand the need of the privileged functions for contract maintenance, but at the same time the extra power to the administrative account may also be a counter-party risk to the protocol users. It would be worrisome if the privileged administrative account is a plain EOA account. Note that a multi-sig account could greatly alleviate this concern, though it is still far from perfect. Specifically, a better approach is to eliminate the administration key concern by transferring the role to a community-governed DAO.

Recommendation Promptly transfer the privileged account to the intended `DAO`-like governance contract. All changes to privileged operations may need to be mediated with necessary timelocks. Eventually, activate the normal on-chain community-based governance life-cycle and ensure the intended trustless nature and high-quality distributed governance.

Status The issue has been confirmed.

4 Conclusion

In this audit, we have analyzed the design and implementation of the UXSwap contract, part of UXLINK that is a block-chain based social system for mass adopters to build social assets and trade cryptoswith. It shares the vision to be a trusted infrastructure product for mass adoption of inclusive finance and trading. The audited UXSwap contract is a wrapper to interact with UNISWAP_V2_ROUTER for token swaps. The current code base is well structured and neatly organized. Those identified issues are promptly confirmed and addressed.

Meanwhile, we need to emphasize that Solidity-based smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.

References

[1] MITRE. CWE-1126: Declaration of Variable with Unnecessarily Wide Scope. https://cwe.mitre.org/data/definitions/1126.html.

[2] MITRE. CWE-287: Improper Authentication. https://cwe.mitre.org/data/definitions/287.html.

[3] MITRE. CWE CATEGORY: 7PK - Security Features. https://cwe.mitre.org/data/definitions/254.html.

[4] MITRE. CWE CATEGORY: Bad Coding Practices. https://cwe.mitre.org/data/definitions/1006.html.

[5] MITRE. CWE VIEW: Development Concepts. https://cwe.mitre.org/data/definitions/699.html.

[6] OWASP. Risk Rating Methodology. https://www.owasp.org/index.php/OWASP_Risk_Rating_Methodology.

[7] PeckShield. PeckShield Inc. https://www.peckshield.com.